



# WHAT THE FLUSH!

(make a list of all items)

## FLUSHABLE

## NON-FLUSHABLE

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# WATER CHARADES

**Objective:** Students will act out familiar water activities

**Materials:** Water Charade cards

**Background:** Every day, people depend on water for everything. All living things need water. Water covers about 71% of the earth's surface. Water can be found in oceans, lakes, streams, aquifers, and other bodies of water as well as in ice and in the atmosphere. Water is used over and over again through a process called the water cycle.

**Procedure:**

- Make a copy of the Water Charades cards and cut them apart. Put in a container or turn it upside down on a table.
- Divide the class into small groups of equal numbers. Each group will have a different student pick a card and act out the charade he/she draws when it becomes that group's turn. All students should have a turn.
- Have a student from Group A draw a Water Charade card.
- The student will have 2 minutes to act out what is printed on the card. Only students from Group A can guess.
- At the end of the two minutes, if Group A has not guessed the correct answer, their turn ends and the acting student returns to the group, after revealing the answer.
- The Water Charade card is discarded, and play continues with Group B.
- If Group A has correctly guessed the charade, their score is posted on the board and the game continues with Group B, and so on.
- The teacher will keep the score.
- Students are not permitted to use sounds, props, or words during their turn at acting out the charade.
- The game ends after each group has had a turn or after each student has had a turn.